

"DOCTOR WHO"

TTT

"THE GREEN DEATH"

by

ROBERT SLOMAN

EPISODE TWO

Producer	BARRY LETTS
Director	MICHAEL BRIANT
Script Editor	TERRANCE DICKS
Production Assistant	JOHN HARRIS
Assistant Floor Manager	KARILYN COLLIER
Director's Assistant	BRENDA LOADER
Designer	JOHN BURROWES
Costume Supervisor	BARBARA KIDD
Make Up Supervisor	ANN RAYMENT
T.M.1*	MIKE JEFFERIES
T.M.2.	FRED WRIGHT
Sound Supervisor	RICHARD CHUBB
Grams	GERRY BORROWS
Vision Mixer	JOHN GORMAN
Floor Assistant	JAMES PINNER
Camera Crew	TEN (PETER GRANGER)
Film Cameramen	BILL MATTHEWS
	KEN LOWE
Film Sound	SIMON WILSON
Film Editor	ALASTAIR MACKAY
Visual Effects Designer	RON OATES

Camera Rehearsal

STUDIO T.C.3.

Tuesday 3rd April 1973

10.30 - 13.00	Camera Rehearsal (with T.K. 34+ T.K.41
13.00 - 14.00	LUNCH from 11.30)
14.00 - 18.00	Camera Rehearsal (with T.K. 34 + T.K.41)
18.00 - 19.00	DINNER
19.00 - 19.30	Sound and Vision Line Up
19.30 - 22.00	<u>RECORDING VTC/6HT/84963</u> (with T.K. 34 and T.K. 41)

TRANSMISSION:

Saturday 26th May 1973 - BBC-1 - 17.50

"DOCTOR WHO"

"THE GREEN DEATH"
/EPISODE TWO/

C A S T L I S T

Doctor Who	JON PERTWEE	(+ Film)
Joe Grant	KATY MANNING	
Brigadier Lethbridge Stewart.	NICHOLAS COURTNEY	(+ Film)
Stevens	JEROME WILLIS	(+ Film)
Hinks	BEN HOWARD	(+ Film)
Elgin	TONY ADAMS	(+ Film)
Clifford Jones	STEWART BEVAN	(+ Film)
Dai Evans	MOSTYN EVANS	
Dave	TALFRYN THOMAS	(+ Film)
Bert	ROY EVANS	
Fell	JOHN ROLFE	
Boss's/Mechanical Voice	JOHN DEARTH	
Doctor Who's Double/Guard ...	TERRY WALSH	(Film Only)
Stunt Guards	BILLIE HERRIGAN	{ Film Only }
	ALAN CHUNTZ	{ Film Only }

Extras

Miners	FRANK SETON
.....	DAVID WATERMAN

B.B.C. Television DRAMA EARLY WARNING SYNOPSIS

DEPT.		BBC 1	BBC 2
FROM	SERIALS BARRY LETTS	PRODUCER OF DOCTOR WHO XXXXX	

STORY EDITOR			
TITLE OF PLAY, SERIES EPISODE OR SERIAL	ICE DICKS	DOCTOR WHO	
Project Number	-2342/7006	Duration:	
AUTHOR (AND TRANSLATOR)	ROBERT SLOMAN		
DRAMATISED/ADAPTED BY	-		
DIRECTOR (IF KNOWN)	MICHAEL BELL		
Rec. Week & Day (if known)	TX Week & Day (if known):		
Studio	Cast: *	Large (20 plus) / Medium / Small (6 minus)	
Approx. No. & Type of Sets			
Possible Film Requirements			

TYPE OF DRAMA: Modern or Period (give date):

Comedy Drama, Suspense Thriller, etc.

SCIENCE FICTION ADVENTURE

BRIEF OUTLINE OF PLOT:

(Information in brackets NOT FOR PUBLICATION)

Global Chemicals has set up a Research Centre at Llanfairfach, near the coast of South Wales. While it has a genuine project on hand, the field trials of a new method of 'cracking' crude oil, it also houses the giant computer which deals with the entire world-wide operations of the company. The trials have proved an enormous success, much to the delight of the badly unemployed villagers, thrown out of work by the closure of the valley coal mine. The Government has given permission - and what's more, money - for the setting up of a full scale refinery.

The plans of G.C. are not without opposition. Clifford Jones, the wild-eyed, wild haired boffin of about thirty, famous for winning the Nobel prize for his work on DNA synthesis and notorious for his prophecies of ecological doom, has set up a community of cranks in Llanfairfach Valley. This is dedicated to demonstrating that the same way of life essential for planetary survival, is not only possible but vastly superior in quality to the usual twentieth century grunch yek and cetch.

The members of Jones's community, officially called 'Wholeweal', but probably known as the Nuthutch, are the natural enemies of Global Chemicals and all its works. Having campaigned for two years against G.C.'s despoliation and pollution of the world environment, they are doubly incensed (being only human) that their own small paradise is now threatened.

A mysterious death in an abandoned coal mine, followed by other strange and dramatic events, suggests that Clifford Jones' worries are not without foundation. Unit begins to investigate, with help from the Doctor. (He discovers that waste from the oil refinery pumped into the abandoned mine has brought to life a swarm of giant green maggots, whose very touch is fatal. Moreover, the strange and hostile behaviour of Global Chemicals stems from the fact that the firm's giant computer has developed a will of its own and has taken over the minds of those working for the company.)

The Doctor battles against time to defeat the power-mad computer and remove this new menace to the ecology of Earth.)

ANY OTHER POINTS (e.g. names of leading artists if known)

"DOCTOR WHO" : TTT : THE GREEN DEATH

DIRECTOR: MICHAEL BRIANT

EPISODE TWO

RECORDING
RUNNING ORDER

PAGE	SCENE	CHARACTERS	LIGHT	CAMS/SOUND	SHOTS
	IDENT CLOCK ON T.K.18: Dur: 32" <u>Opening Titles</u>				1.
7.	<u>8; Int. Small Office</u>	ELGIN STEVENS	DAY	1A, C1	2-3
P A U S E					
8.	<u>10. Int. Wholeweal Corridor</u>	CLIFF	DAY	2A, F/R	4.
R E C O R D I N G B R E A K					
9.	<u>11. Int. Director's Office</u>	FELL STEVENS HINKS BOSS'S VOICE	DAY	4A, A1, 3A, 2B, B1, 1B 5A on oscilloscope Lighting C.S.O. Effect. S/M linked to oscilloscope. 5 overlayed on 3	5-18
P A U S E					
11.	<u>13. Int. Director's Office</u>	BRIG. STEVENS ELGIN FELL	DAY	4A, A1, 3A, 2B, B1, 1B	19- 40
P A U S E					

PAGE	SCENE	CHARACTERS	LIGHT	CAMS/SOUND	SHOTS
23.	<u>18. Int. Director's Office</u>	STEVENS MECHANICAL VOICE	DAY	4A, 11, 1C Flashing light near C.S.O. Panel. S/M (OOV)	41- 42
P A U S E					
23.	<u>19. Int. Director's Office</u>	MECHANICAL VOICE, DOCTOR, (on monitor) BOSS'S VOICE, STEVENS	DAY	4A, 11, 2B, 1C 5A on oscilloscope Inlay T/K on 2 Inlay 5 on 2 Fade up CSO Yellow.	43- 48
P A U S E					
24.	<u>20. Int. Director's Office</u>	MECHANICAL VOICE, STEVENS, BOSS'S VOICE	DAY	4A, 11, 2B, 1C 5A oscilloscope Inlay 5 on 1 Fade out CSO Yellow.	49- 50
P A U S E (RECORDING BREAK)					
2.	<u>2. Int. Engine Room</u>	DAVE DOCTOR BRIG.	DAY	1CX, C2, D1, 4B, 3B	51- 53
P A U S E					
2.	<u>2. (Continued)</u>			Visual Effects Flashes	54- 61
R E C O R D I N G B R E A K					

PAGE	SCENE	CHARACTERS	LIGHT	CAMS/SOUND	SHOTS
2.	<u>2. (Continued)</u>			Visual Effects Smoke	62- 68

P A U S E

2.	<u>2. (Continued)</u>			Visual Effects Big Flash	69- 70
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P A U S E

3.	<u>4. Int. Engine Room</u>	DOCTOR BRIG. DAVE	DAY	Smoke in set. 1CX,D1,4B	71- 76
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P A U S E

6.	<u>6. Int. Engine Room</u>	DAVE BRIG. DOCTOR	DAY	1D,C2,D1,4B,3B	77- 83
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P A U S E

8.	<u>9.Int. Pithead Office</u>	BRIG. DAVE	DAY	2BX ,A2	84
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P A U S E

16.	<u>15. Int. Mine Office</u>	CLIFF DAVE DOCTOR VILLAGERS	DAY	2BX ,1E,1F,A2	85- 91
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P A U S E (RECORDING BREAK)

PAGE	SCENE	CHARACTERS	LIGHT	CAMS/SOUND	SHOTS
18.	<u>17. Engine Room</u>	DOCTOR DAVE CLIFF BRIG.	DAY	2C,1G,C3,4C,D2,3C	92- 108
P A U S E					
30.	<u>24. Int. Pithead Office</u>	DOCTOR CLIFF	DAY	2BX,,A2,1F	109- 110
P A U S E					
31.	<u>25. Int. Pithead Office</u>	DOCTOR CLIFF BRIG. DAVE 2 MINERS	DAY	2BX,,A2,1F	111- 112
32.	<u>26. Int. Machine Room</u>	DAVE HELPER BRIG. CLIFF DOCTOR	DAY	4D,C2,3D,D2	113- 115
P A U S E					
2.	<u>EPISODE THREE</u> <u>2. Int. Pithead Office</u>	CLIFF DAVE BRIG.	DAY	4D,C2,D2,3D	116- 120
R E C O R D I N G B R E A K					
1.	<u>MEANWHILE BACK AT</u> <u>EPISODE TWO</u> <u>1. Int. Cage</u>	JO BERT	DAY	2D,1H,4E(Roller) Slung mic. Roller star filters on 1 and 2	121- 122

PAGE	SCENE	CHARACTERS	LIGHT	CAMS/SOUND	SHOTS
P A U S E					
3.	<u>3. Int. Cage</u>	JO BERT	DAY	2D,1H,4E(Roller) Slung mic Star filters on 1 and 2.	123- 124
P A U S E					
4.	<u>5. Int. Cage</u>	JO BERT	DAY	5B,2D,4E Slung mic and F/R Star Filters on 5,2,4.	125- 128
P A U S E					
7.	<u>7. Int. Coalmine</u>	BERT JO DAI	DARK	3E,2D,D2,C3,4E All star filters F/C on 3.	129- 131
P A U S E					
11.	<u>12. Int. Coalmine</u>	JO BERT DAI	DARK	3E,C3,2D Star Filters and F/C on 3.	132- 134
P A U S E					
14.	<u>14. Int. Coalmine</u>	BERT JO DAI	DARK	3E,D2,C3,2D Star filters F/C on 2.	135- 140
P A U S E					

PAGE	SCENE	CHARACTERS	LIGHT	CAMS/SOUND	SHOTS
17.	<u>16. Int. Coalmine</u>	DAI JO BERT	DARK	3E,D2,C3,2D Star filters F/C on 3	141- 146
P A U S E					
25.	<u>21. Int. Coalmine</u>	BERT JO DAI	DARK	3E,D2,C3,2D Star filters F/C on 3	147- 151
P A U S E					
34.	<u>29. Int. Cage</u>	DOCTOR DAVE 2 OTHERS	DAY	1H,4E (Roller) Slung Inlay 4 on 1	152-
P A U S E					
37.	<u>31. Int. Coalmine</u>	DAVE 2 OTHERS DOCTOR DAI	DARK	3E,D2,C3,2D 1H,4E (Roller) star filters all but 4. F/C on 3 and 2.	153- 157
P A U S E					
27.	<u>22. Int. Coalmine</u>	JO BERT	DARK "A" 1 line	1G/H,A3 Tunnel "A" where lights end.	158-
P A U S E					
39.	<u>33. Int. Coalmine</u> "A" Tunnel	DOCTOR DAVE	DARK "A"2	1G,A3	159
P A U S E					

PAGE	SCENE	CHARACTERS	LIGHT	CAMS/SOUND	SHOTS
30.	<u>23. Int. Coalmine</u>	JO BERT	DARK "B"	5C, 43	160
R E C O R D I N G B R E A K					
33.	<u>27. Int. Coalmine</u> "B" Tunnel	JO BERT	DARK 4 lines	2E + gun mic	161
P A U S E					
34.	<u>28. Int. Coalmine</u>	JO BERT	DARK "D"	3F + slung	162
P A U S E					
35.	<u>30. Int. Coalmine</u>	BERT JO	DARK "E" Green light round corner	5D, 3G, C4, 2F A4 Green pulsating light area E into D.	163 -
P A U S E					
35.	<u>30. (Continued)</u> <u>/PAUSE/</u>	BERT JO	Green in Area "D"	3G, C4	167
P A U S E					
38.	<u>32. Int. Coalmine</u>	BERT JO	DARK "F" 2 lines	3H, C4	168
P A U S E					

PAGE	SCENE	CHARACTERS	LIGHT	CAMS/SOUND	SHOTS
39.	<u>34. Int. Coalmine</u> "B" Tunnel	BERT JO	DARK "G"	3J,D3,2G F/C on 2 Creeper in acting area.	169- 170
41.	<u>35. Int. Coalmine</u> "D" and "E" Tunnels <u>PAUSE</u>	DOCTOR DAVE	DARK "E" 2 and green lights round corner.	5D,2H,C4,1K,A4	171- 173
42.	<u>36. Int. Coalmine</u> "E" Area	JO	"F"	1K,A4	174
42.	<u>37. Int. Coalmine</u> "B" Tunnel	DOCTOR DAVE BERT	"G" 2 Dimmer	3J,D3,2G	175- 180
44.	<u>38. Int. Coalmine</u> "F" Tunnel <u>6 PAUSES</u>	JO DOCTOR MAGGOTS	"H" Pool Bright	3K,A4,2J,B2,1J, 4F (Model)	181- 192
45.	<u>T.K.29A: Dur: 52"</u> <u>Closing Credits</u> + T/J's			Tape	193

PAGE	SCENE	CHARACTERS	LIGHT	CAMS/SOUND	SHOTS
	ALL FILM INSERTS (excluding Opening and Closing Titles)				
14.	<u>T.K.19.: (Dur:20"</u> <u>Ext. Global Chemicals</u>	BRIG. DISTORT VOICE	DAY	S.O.F.	194
22.	<u>T.K.20: Dur:1'49"</u> <u>Ext. Global Chemicals</u>	GUARDS, CLIFF, WHOLEWEAL MEMBERS, DOCTOR	DAY	S.O.F.	195
23.	<u>T.K.21: Dur: 9"</u> <u>Ext. Global Chemicals</u>	DOCTOR	DAY	S.O.F.	196
24.	<u>T.K.22: Dur: 19"</u> <u>Ext. Global Chemicals</u>	DOCTOR	DAY	S.O.F.	197
25.	<u>T.K.23: Dur: 32"</u> <u>Ext. Global Chemicals</u>	DOCTOR HINKS (V/O)	DAY	S.O.F.	198
26.	<u>T.K.24: Dur: 45"</u> <u>Ext. Global Chemicals</u>	DOCTOR HINKS GUARDS	DAY	S.O.F.	199
28.	<u>T.K.25: Dur:1'35"</u> <u>Ext. Global Chemicals</u>	DOCTOR STEVENS HINKS ELGIN	DAY	S.O.F.	200

PAGE	SCENE	CHARACTERS	LIGHT	CAMS/SOUND	SHOTS
31.	<u>T.K.26: Dur: 14"</u> <u>Ext. Pithead</u>	BRIG. DAVE 2 MINERS	DAY	S.O.F.	201
34.	<u>T.K.27: Dur: 10"</u> <u>Global Chemicals</u>	WELDER	DAY	S.O.F.	202
34.	<u>T.K.28: Dur: 32"(both)</u> <u>Global Chemicals</u> CUT TO: <u>T.K.29: Dur:</u> <u>Ext. Coalmine</u>	WELDER MINERS(2)	DAY DAY	S.O.F. S.O.F.	203

"DOCTOR WHO"

SERIAL TTT

by

Robert Sloman

EPISODE 2 : "The Green Death"

CLOCK ON
S/B TK 41
RUN TK 41

1. TELECINE 18: (Dur: 32")

Opening Titles

Opening
Music

S.O.F.

S/I	T/J's	1.	THE GREEN DEATH
		2.	By Robert Sloman
		3.	Episode Two

P A U S E

RECAP OF EPISODE ONE INSERTED HERE

/EPISODE ONE/

(On Film)

- 49 -

57.

/2F,A2,4G,3F/

207. 3 F /30. INT. PIT-HEAD MACHINE ROOM. DAY.
MLS DAVE and /GRAMS/
Controls Lift
208. 2 F /S/B TK/ (DAVE LOOKS ROUND /AS
THE DOCTOR AND
THE BRIGADIER
HURRY IN) going
VLS DR. and BRIG.
Pan them R. to
3-s DAVE/BRIG/DR.

DR. WHO: Who's in the cage?

DAVE: Bert Pritchard and the young
lady, from U.N.I.T.

209. 3 F DR. WHO: Stop winding./
MCU DAVE I can't do
210. 4 G DAVE:/that. They're going down to help
CU DR. Dai Evans! /
211. 3 F DR. WHO: Stop it, I said! /
CU DAVE
212. 2 F (DAVE SEES THE LOOK
ON HIS FACE /AND
MC3-s PUTS ON THE BRAKE.
DAVE/BRIG./DR. AT ONCE, HE LOOKS
TERRIFIED. / HE
213. 3 F TRIES AGAIN)
CU DAVE
214. 4 C DR. WHO: Quickly man!
CU DR.
215. 2 F /RUN TK/
A/B
216. 3 F DAVE: I can't. Something's wrong
CU DAVE with the brake. / She's out of
control!
217. 4 G
MS DR. through
Controls. DR: What!
Zoom in to CU.

(Film Next
+ T/J's)

- 49 -

56.

CUT TO:

TELECINE 15A:

S.O.F.

JO and BERT get in
the cage and signal
to DAVE.

END OF TELECINE 15A

/TK KEEP RUNNING/

205.

3 F

MLS DAVE

29. INT. PIT HEAD MACHINE ROOM. DAY

A2, 3F

/GRAMS/

Lift

motors

(DAVE PULLS THE CONTROL LEVER, THE MACHINERY STARTS.) ^{motors} starting.

206. TELECINE 16: Dur: 17"

S.O.F.

Pit head

The cage wheel starts to turn. The DOCTOR and the BRIGADIER arrive.

BRIG: Someone's going down!

DR. WHO: We must stop them.

END OF TELECINE 16

121.	2	D	/1. INT. CAGE. /2D,1H,4E on roller,+Slung/	
			Star filter.	
			CS Lift side	<u>GRAMS</u>
			JO/DAVE in and	(JO AND BERT ARE
			out frame.	THROWN ABOUT AS
			Shake camera.	THE CAGE TICKS
				UP SPEED)
122.	1	H	/	
			Star Filter	
			Rocking side to	BERT: It's running away! Hang on!
			side.	
			LS lift clipping	(THE DUMPING AND
			inside frame of	NOISE INCREASES.
			lift. JO/DAVE	THEY ARE THROWN
			MLS. C.S.O.	TO THE FLOOR)
			centre b/g.	
			Rock with artists 1 -	
			O/L 1 on 4	<u>ROLLER</u>
			4 E	Faster and
			Roller caption.	faster.

(Recording
Break)

---2-

/NOTE/Wheel
going round./02,1CX,DL,4B,3B/

51. 3 B /2. INT. ENGINE ROOM. DAY
CS WHEEL
going round. HOLD FOR 10"

52. 4 B /
MS DAVE and levers.
BRIG. and DOCTOR R.
Let DR. go. DAVE: It's no good. Clutch and
brake both gone.

DR. WHO: There's only one thing to
do.

53. 3 B /
Low MLS DR and BRIG.
Pan DR. R. Hold
legs to f/g R.S.J.
Let it go.

P A U S E

(PICKS UP IRON BAR
AND JAMS IT AGAINST
THE DRUM)

54. 1 CX /
Low MS DR.

55. 3 B /
CS Edge wheel.
Let R.S.J. in.

56. 1 CX /
MS DR.

DR. WHO: Now reverse the motor.

57. 4 B /
MS DAVE.

DAVE: It won't work. You'll get
a cable break.

58. 1 CX /
MCU DR.

DR. WHO: Don't argue man. It's
their only chance.

(HE BRACES HIMSELF
AND PULLS BACK ON
THE BAR.)

59. 4 B /
M2-s DAVE/BRIG.
Pan BRIG. R. to
2-s.

(3 Next)

- 2 -

(DAVE TAKES A DEEP
BREATH AND THROWS A LEVER.

60. 3 B
CU DAVE

61. 1 CX
CU DR.
Pan R. to CU BRIG.

VISUAL EFFECTS/

Set flashes
and smoke for
wheel.

R E C O R D I N G B R E A K

MAKE UP/
Glycerine

/S/B TK/

/RUN TK 41/

62. TK
Stock film
Cables and wheels.

63. 3 B
CS Wheel R.S.J. and
sparks

/VISUAL EFFECTS/
Smoke into set.

64. 1 CX
C2-s DR./BRIG.

(THE MOTOR SLOWS, AND GOES
INTO REVERSE. THERE IS A
TERRIBLE SCREECHING NOISE,
SHOWERS OF SPARKS AND
SMOKE. THE WHEEL,
STRUCTURE AND WIRE GROAN
AND WARP UNDER THE PRESSURE.)

65. 4 B
MS DAVE/lever.

66. 3 B
CS Wheel

/WHEEL SLOWS/

67. 4 B
MCU DAVE

68. 1 CX DAVE: It's slowing. As long as the
C2-s DR./BRIG. cable holds. /

RECORDING PAUSE

/SET FLASH/

69. 3 B
CS Wheel and
smoke.

(WE SEE THE
CABLE WHIPPING
THROUGH. BITS
OF THE APPARATUS
START FALLING
AWAY, BUT IT
BECOMES NOTICEABLE
THAT THE MOVEMENT
IS SLOWING. FINALLY
THERE IS A FLASH, A
CLOUD OF SMOKE AND
THE WHOLE THING
SEIZES UP SOLID) /

VISUAL EFFECTS/
Big flashes.
Wheel stops.

70. 1 CX
C2-s

BRIG: The whole things siezed up.

P A U S E

/ADD SMOKE TO SET/

P A U S E

		<u>/2D,1H,4E,Slung/</u>	
123.	1 H	3. INT. CAGE.	/
	Star Filter		
	Low LS Cage		
	and C.S.O. Cloth		
	Rock slowly.		
	O/L 1 on 4		
	4 E		
	Roller	(THE CAGE JUDDERS TO A HALT, BOUNCES A COUPLE OF TIMES AND BECOMES SILENT, WITH JO AND BERT LYING MOTIONLESS.)	<u>ROLLER</u> Slow to stop
124.	2 D		/
	Star Filter		
	CS DAVE and JO		
	on floor.		

P A U S E

/1CX, D1, 4B/

71. 1 CX /4. INT. MACHINE ROOM. DAY
M2-s DR./BRIG. (ENGINE ROOM) /VISUAL EFFECTS/
 Smoke
- (DOCTOR WHO AND
 THE BRIGADIER LOOK AT
 EACH OTHER AND GINGERLY
 RELEASE THEIR HOLD ON
 THE BAR. / THE CABLE
 IS STILL GROANING UNDER
 THE STRAIN BUT SEEMS TO HOLD)
72. 4 B
MS DAVE

DAVE: Phew. Hats off to you boyo.
 Another split second and they'd
 have had it. /

73. 1 CX
CU DR.
74. 4 B
A/B
75. 1 CX
A/B
76. 4 B
CU DAVE

DR. WHO: How deep are they? /

DAVE: Nearly 500 yards. /

DR. WHO: How deep is the shaft? /

DAVE: 500 hundred yards.

/1 to D/

P A U S E

125. 2 D /5B,2D,1G,4E,Slung,F/R/
 Star Filter /5. INT. CAGE.
 M2-s BERT/JO

(JO STIRS AND
 SITS UP. SHE
 CAN BE SEEN IN
 THE DIM LIGHT
 COMING FROM THE
 BOTTOM OF THE
 SHAFT, WHERE
 EMERGENCY POWER
 IS STILL WORKING
 THE LIGHTS)

GRAMS
 Lift
 strain
 atmos.

JO: Bert.

(BERT GROANS)

Are you alright?

BERT: I think so.

126. 4 E JO: What happened?
 Star Filter
 MCU BERT
 Let him go.
 127. 1 G BERT: It felt like a brake
 2-s failure./ Can't happen in theory.

/OVERLAY BLACK/

JO: Now, how do we get out of here.

BERT: Not up, that's for sure.

128. 5 B

Star Filter.
MLS Trap
JO/DAVE.

(HE OPENS A TRAP
IN THE FLOOR AND
LOOKS. HE TAKES
A SCREWDRIVER OUT
OF HIS POCKET, DROPS
IT AND LISTENS. IT
HITS THE FLOOR)

GRAMS

Screw
driver
from
20'

About twenty feet. That was really
close. Let's go down.

JO: Can't they pull us up in the
cage?

GRAMS
Cable
creak

Hold BERT
to b/g. and
back 2-s.

BERT: Doubt it. Anyway, we ought
to get out. Listen to that cable.
of stick. Could go
at any second;

BERT to
2-s.
Tighten as
he crosses
back to M2-s.

(HE HAS TAKEN A ROPE
FROM THE WALL OF
THE CAGE, ATTACHED
IT TO A STANCHION
AND DROPPED IT THROUGH)

There you go, Blodwyn.

JO: Bert. Do you mind going first?

As BERT
lowers himself
out zoom into
CU JO.

BERT: All right, love. Here goes.

(HE LOWERS HIMSELF
DOWN)

P A U S E

(Pause)

18.

- 1D, C2, 4B, 3B/
77. 4 B / 6. INT. MACHINE ROOM. VISUAL EFFECTS/
M2-s BRIG./DAVE. (ENGINE ROOM) Some smoke
 Hold rise.
DAVE: Hopeless. The friction welded it solid. It's scrap metal.
- BRIGADIER: What about the other shaft?
- DAVE: It's a counterweight lift system. As one goes down, the other comes up. If one is jammed so is the other.
78. 3 B
MS DR.
79. 1 D
Deep 3-s
DR./BRIG./DAVE
DOCTOR WHO: Could you rig a donkey engine and pulley system? / Maybe we could free the other cage and use that.
- DAVE: I suppose so. It would be dangerous.
80. 3 B
MCU DR.
DOCTOR WHO: We've got to try it. / It would mean cutting the cable and clearing all this mess. /
81. 1 D
MCU DAVE
- DAVE: We haven't got any cutting equipment. The mine has been out of action for a year. I know where there is some, though.
82. 3 B
CU DR.
- DOCTOR WHO: Where? /
83. 1 D
CU DAVE
DAVE: Global Chemicals.

P A U S E

(2 Next)

- 6 -

MAKE UP/

L. arm green

3E, 2D, D2, C3, 4E/

129. 4 E Star Filter/ 7. INT. COAL MINE. EMPTY LIFT SHAFT
 Low LS Empty
 Lift Shaft and
 BERT. (BOTTOM OF SHAFT.
 JO into frame BERT IS HOLDING
 from top. ROPE AS JO REACHES
 Pan up as they THE END AND
 climb over. MAKES THE FLOOR)
 Let them go L.

130. 2 D V.T. EDIT/
 Star Filter
 HS Phone Area.
 BERT/JO into (THEY PICK THEIR WAY
 MLS ACROSS TO DAI. HE
 IS UNCONSCIOUS, LYING
 NEAR PHONE. BERT
 TRIES IT AND HANGS UP) LIGHTING/
 Pulse
 F/C/A.
 Useless. Wire must have broken when
 the cage fell.
 Hold them to DAI: Moan, moan.
 f/g and crane (THEY BEND OVER DAI)
 down. Let
 DAI's head and
 shoulders into
 bottom of frame. JO: He's in a bad way.
 Hold M3-s BERT/
 JO/DAI. BERT: It's the same as poor Ted Hughes.
 Look.

131. 3 E /
 Front co-axial
 CS DAI's arm. (WE SEE THAT HIS
 GLOWING GREEN) LIGHTING/
 Pulse
 front
 C/A

P A U S E

(Pause)

- 7A -

2.

/1A, CI/

2. 1 A /8. INT. DIRECTORS OFFICE
 Low MS ELGIN (SMALL OFFICE)
 with phone
 cradle big f/g. (ELGIN ON PHONE)

ELGIN: Good heavens, anyone hurt?
... I see ... Do you think you can
get down to them?
Cutting equipment?
Why, yes, we

P A U S E

3. 1 A (HE IS CUT OFF.
 CS Switcher HE TURNS TO SEE THAT
 Whip pan R. to STEVENS HAS CUT THE
 CU STEVENS CONNECTION)

1 to B

P A U S E

(2 Next)

- 7A -

/2BX, A2/

84. 2 B 9. INT. PIT HEAD OFFICE. DAY.
Low MS BRIG.
with phone
cradle f/g. BRIG. DIER: Cut off.
DAVE's trunk
R. (HE DIALS AGAIN)

Let DAVE in R.

Number engaged.

DAVE: Try the Wholeweal people. Jones
the Nutcake - he might have the right
equipment for cutting the cable ...

P A U S E 2 track out to let 1 in.

3.

2A,F/R

P A U S E

- 8A -

/Oscill. to S/M/

/4A, A1, 3A, 2B, B1, 1B, 5A on oscill./

5. 1 B 50 /11. INT. DIRECTOR'S OFFICE. DAY.

LS Office.
F/g thing L.
HINKS R.
Arch centre.

(FELL IS STANDING BEFORE
STEVENS, WHO IS SITTING
AT HIS DESK)

DRAPES
back
for 4.

FELL: But why me?

STEVENS AND
FELL into
2-s.

STEVENS: You're my senior man. They'll
believe you.

Mr.

BELL: I'm sorry, /Stevens, but I can't
do it.

STEVENS: Of course you can, Fell.
You must. /

6. 3 A
MCU FELL

BELL: It was too late to save the
miner. He was already dead. But
this ... to leave them trapped down
there ... it's ... it's murder. /

7. 1 B
MCU STEVENS

STEVENS: Don't be ridiculous, man.
They'll never have survived a fall
like that. I just need a little more
time that's all. / That mine must not be
investigated - you know that as well
as I do.

8. 3 A
M2-s STEVENS/
FELL.
Pan FELL R. to
M2-s FELL/HINKS

BELL: One death is enough.

(HE TURNS TO GO, BUT
HINKS IS STANDING
MASSIVELY IN THE DOORWAY)

9. 2 B Will you please get out of my way? /

MS C.S.O. Screen
O/L 2 on 5

5 A
CS Oscilloscope frame into 3-s

LIGHTING
Fade up
yellow
C.S.O.
light.

(A BOOMING VOICE ECHOES
ROUND THE ROOM)

BOSS'S
VOICE: Stevens.

10. 4 A (STEVENS LOOKS UP/AT THE
MCU STEVENS CEILING)
11. 2 B STEVENS: Yes?
A/B
O/L 2 on 5 BOSS'S
5 A VOICE: Process him.
A/B
12. 4 A STEVENS: Is that wise?
A/B
13. 2 B VOICE: It is necessary. Do as I say.
A/B Process.
O/L 2 on 5
5 A
A/B
14. 4 A STEVENS: Very well.
A/B He turns
away.
15. 3 A (tracked in) BELL: Who ... who was that?
MCU FELL
HINKS b/g. STEVENS: Our boss. Yours and mine.
16. 1 B BELL: I don't understand.
MCU STEVENS
17. 3 A STEVENS: You will, Bell. Very soon.
A/B
18. 1 B
MCU STEVENS.
Zoom to CU
(Count 3)

P A U S E

(I Next)

-11-

/4A,A1,3A,2B,B1,1B/

19. 1 B /13. INT. DIRECTOR'S OFFICE. DAY
MS STEVENS
Pan him L. to
3-s
STEVENS/ELGIN/
BRIG.

(THE BRIGADIER IS TALKING
TO STEVENS AND ELGIN.
STEVENS IS AT HIS MOST
UNCTIOUS.)

STEVENS: Of course, we'll help.
Only too glad.

BRIG.: Thank you, sir.

20. 2 B (STEVENS LEANS FORWARD
AND SPEAKS INTO THE/
Low MS STEVENS INTERCOM)

STEVENS: Mr. Bell? May I have a word?

BELL'S VOICE: (DISTORT) At once, Boom
Mr. Stevens. C.

Pan him L.
21. 4 A STEVENS: Ralph Bell is our chief
MCU BRIG. scientific and technical officer.
22. 1 B An excellent fellow - if a trifle over
MCU STEVENS scrupulous in his work - an idealist,
23. 3 A you know? 'Get off home to your family'
MLS FELL - 'Get
at door. along with you,' I have to say to him,
Pan him L. 'The millenium will wait until the
(BELL COMES IN) morning ...' And do you know ...?

24. 2 B Ah, Mr. Bell./ Our good friend the
MCU STEVENS Brigadier needs our help. There's been
another accident.

(BELL'S FORMER LIVELY MANNER
HAS QUITE DESERTED HIM.
ALTHOUGH HE IS BY NO MEANS
A ZOMBIE, HE SPEAKS IN
A FLAT, DULL VOICE)
25. 1 B
MS FELL
BRIG. L. b/g. BELL: Yes sir. I heard.

STEVENS: Good, good, good. Then ...

BRIG. to M2-s

(THE BRIGADIER BREAKS
IN URGENTLY)

ELGIN centre b/g. BRIG: We need cutting equipment,
oxyacetylene, that sort of thing -
and we need it fast.

BELL: I'm very sorry, Brigadier, but
we have nothing of that kind.

26. 3 A BRIG: A place of this size ...?
CU FELL

BELL: The Emergency equipment was
withdrawn some time ago to be replaced
by thermic lances. They haven't
arrived yet.

27. 1 B
MS STEVENS

STEVENS: Oh dear, oh dear, you'll
think we're woefully ill-equipped.

28. 3 A
M2-s BRIG./FELL

BRIG: I find it very difficult to
believe.

29. 1 B
MCU STEVENS

STEVENS: You're not accusing him of
being deliberately obstructive, I hope.

30. 3 A
MCU BRIG.

BRIG: No, no, of course not.

31. 2 B
MCU STEVENS.
Pan him R. to
M2-s with BRIG.
Pan STEVENS R.
to door.

STEVENS: Of course not.

(HE TAKES THE BRIGADIER
BY THE ELBOW AND
PROPELS HIM FIRMLY
OUT, TALKING ALL
THE TIME)

32. 1 B
MS BRIG. Pan
him R. Hold
ELGIN/FELL.
Let BRIG. go.

But you still have a problem, haven't
you? Have you tried Professor Jones?
Ah no, I remember now. They tried to
borrow ours some weeks ago ...
so presumably ...

(ELGIN CLOSES THE
DOOR AFTER THEM
AND TURNS TO BELL)

ELGIN: What on earth's going on,
Ralph? We must have some sort of
cutting tools here. Dammit, people's
lives are at stake.

33. 3 A
MCU FELL

BELL: I have given an exact account
of the position.

34. 1 B
MCU ELGIN

(ELGIN PEERS AT HIM)

35. 3 A
MCU FELL
Let him go.

ELGIN: Are you feeling quite well?

BELL: Perfectly. I must go.

36. 1 B
M2-s ELGIN/FELL

ELGIN: Hang about, old son. No
panic. I've been wanting to have
a word with you.

BELL: What about?

ELGIN: Our revered Lord and Master.
Friend Stevens.

Let ELGIN go.

BELL: Well?

37. 3 A
M2-s ELGIN/FELL.
Hold ELGIN to
MCU f/g.
FELL b/g.

ELGIN: Strikes me he's a bit too
eager to hush up the green man bit.
Is there something I don't know?

BELL: I cannot discuss our Director
with you, Elgin.

ELGIN: Elgin!

38. 1 B
MCU ELGIN.

BELL: Your attitude will be reported.

39. 2 B ELGIN: Reported? You sound like a
CU FELL head prefect./

BELL: Disloyalty cannot be tolerated.

ELGIN: We're not in the army, you
know.

40. 1 B BELL: The Director will hear of this./
CU ELGIN

(HE MARCHES OFF.
ELGIN LOOKS AFTER
HIM IN BEWILDERMENT)

P A U S E

3 to B
C to 2

FILM TO BE RECORDED DURING A RECORDING BREAK

194. TELECINE 19: Dur: 20"

S.O.F.

Ext. Global Chemicals

THE BRIGADIER at his
car outside the
GLOBAL CHEMICAL building.
He makes sure he cannot
be overheard, then picks
up hand-mike.

BRIG: Greyhound to Trap One. Over

VOICE: (DISTORT) Trap One. Go
ahead Greyhound. Over.

BRIG: Let me talk to Captain Yates.

END OF TELECINE 19

(Pause)

- 14B -

38.

135. 2 D / 14. 3E, D2, C3, 2D/
 Star Filter
 MS JO Profile
 BERT L. b/g.

LIGHTING
No light
in cage
area.

Hold him to M2-s. (BERT LOOK AT JO.)

BERT: Scared?

(3 Next)

- 14B -

JO: A bit. No, a lot.

BERT: So am I, love. Shouldn't be,
I suppose. See, I've had this before.

JO: You mean ... trapped underground?

Pan BERT L.
and crab R.

136. 3 E
Star Filter
MCU JO.

BERT: Ah. Forty two hours in the
dark - eight years ago, next November
the tenth. Just finished us snap - us
lunches like - cheese and onion, I'd
got - and Bingo! Down it comes.

(HE GESTURES UPWARDS)

JO: The tunnel roof, you mean?

137. 2 D
MCU BERT

BERT: Worst fall this valley'd seen
since 1903. It were a Thursday. And
we didn't see day light again until
Saturday breakfast ... But they did
get us out. See?

138. 3 E
Deep 2-s
BERT/JO.

JO: All of you?

139. 2 D
Front co-axial
Low Shot
M-s DAI bottom
of frame. JO
into frame R.
BERT in L.

BERT: Ah well ...

(JO TURNS TO LOOK
AT DAI. A SUDDEN
STRANGE CREAKING NOISE
ECHOES DOWN ONE
OF THE TUNNELS.
JO CLUTCHES BERT'S
ARM)

JO: What's that!

LIGHTING
Pulse
F/C/A
on 2

BERT: Only a touch of settling. The
old mine's snoring a bit, isn't she?

140. 3 E
C2-s BERT/JO

(JO RELAXES HER
GRIP ON HIS ARM)/

JO: What are they doing up there ...?

BERT: Take's time girl, takes time.

/2BX, 1E/F, A2/85. 1 E /15. INT. MINE OFFICE. DAY.

LS through R.
door 2 extras.
Pan them L. and
crab R. to F.
Hold CLIFF and
DAI in M2-s
Doors b/g.

(CLIFF IS WITH DAVE
WHO IS ON THE PHONE
TALKING. THROUGH
THE GLASS PARTITION
WE CAN SEE THAT THE
MACHINE ROOM IS A
HIVE OF ACTIVITY
AS A NUMBER OF MEN
CLEAR THE DECKS
AS BEST THEY CAN.
DOCTOR WHO CAN ALSO
BE SEEN, FERRETTING
ABOUT)

/2 to B/

DAVE: Hallo? N.C.B.? Ah, good
girl. Llanfairfach here. Let me
have a word with Mr. Owen. Ron
Owen - not Percy. Yes, I'll hold
on...

CLIFF: Surely there must be another
way down? Those workings run for
miles,

Let DR. through
back of shot.

DAVE: No. This is the only shaft.
Uneconomic, see, to have more.
Owners were in coal for profit,
weren't they? Ah, that you, Ron?
Dave Davis here... Aye, more
trouble...Yes, another accident.

(DOCTOR WHO HAS
APPEARED)/

86. 2 BX
MS DR.

DOCTOR WHO: That's where you're
wrong.

87. 1 F
M2-s CLIFF/DAVE

DAVE: Hang on...What's that you
say?

88. 2 BX
A/B Hold him to
MCU.

(DOCTOR WHO PUTS
SOMETHING ON THE
DESK.)

89. 1 F DR. WHO: Recognise that?
CS Cotter pin. DAVE: It's a cotter pin.
90. 2 BX DR. WHO: It was lying on the
CU DR. floor near the cages. It had
been removed from the brake
linkage. This was not accident,
Mr. Davis. It was deliberate
sabotage /.....
91. 1 F
CU DAVE.
Whip L. to
CU CLIFF.

R E C O R D I N G B R E A K

C	to	3
D	to	2
1	to	G
2	to	C
3	to	C
4	to	B

P A U S E

141. 3 E 16. INT. COAL MINE. /3E,D2,C3,2D/
 Star Filter
 Front co-axial
 Low shot DAI. (DAI GROANS. JO
 BERT and JO GOES TO HIM)
 soft b/g.
 JO to MS BERT
 L. b/g.

 Let BERT go.

JO: He is much worse. We can't
 just sit here, waiting.

BERT: What else can we do?

142. 2 D JO: But he'll die./
 Star Filter
 Low (BERT PACES UP AND
 CM2-s Pan DOWN. SUDDENLY HE
 BERT L. STOPS)

BERT: I've just
 thought of something.

(HE IS VERY EXCITED)

JO: What?

(3 Next)

- 17 - (A)

143. 3 E
High MCU JO. BERT: Last time I got trapped, it was over in the West Seam. There was an emergency shaft sunk there. /
- JO: Can we get to it?
144. 2 D
Low MCU BERT BERT: Well, the whole seam was closed up right after. / Too dangerous to work any more they said; but the shaft might still be open.
145. 3 E
MS JO. JO: Better than sitting here.
Pan her L. to
M2-s BERT/JO.
- BERT: I wonder if I can remember the way, though, got a bit of paper?
- Crane down
with them. JO: Here, and a pencil.
146. 2 D
High LS Drawing. BERT: Right. Now, we're here. /
~~The Gallery goes along here...~~

HOLD SHOT FOR
15" for V.T. MIX

(HE BEGINS TO DRAW.
WE SEE THE SKETCH
DEVELOPING AND
THE PICTURE MIXES
TO A SIMILAR BUT
MORE PROFESSIONAL
DRAWING)

P A U S E

MAKE UP
Mask on
DAI.

/2C,1G,C3,4C,D2,3C/

92. 3 C /17. PIT HEAD OFFICE

Hold for VT MIX (ENGINE ROOM)

CS Mine map

Pull out.

Crab R. and pan

L. to 3-s

DR./CLIFF/DAVE

Fav. DR./DAVE

(DR. WHO IS FOLLOWING
THE WEST SEAM WITH HIS
FINGER. HE IS IN
THE MINE OFFICE WITH
DAVE, AND CLIFF.)

DR. WHO: What about this West
Seam. Can't we reach them through
there?

DAVE: No. Closed up years ago
after a bad fall. Fourteen dead.
Lost some good mates, I did.
Main shaft the best bet. / Yer's
the soldier coming. Now we can
get on.

93. 4 C
LS BRIG.
Hold him to
MLS.

(THE BRIGADIER COMES IN)

BRIG: No luck.. They haven't
got any.

94. 2 C /
BRIG. L. f/g. DR. WHO: That's ridiculous.
DAVE/CLIFF/DR.
b/g.

PM

BRIGADIER: Thought it a bit funny myself.

DAVE: It's nonsense man. We had it up here only a fortnight ago. I collected it and put it back myself. It's in the storage shed at the back of the power-house.

95. 3 C
MS BRIG.

BRIGADIER: I'm only quoting what the technical fellow told me.

96. 2 C
C 3-s DAVE/
CLIFF/DR.

JONES: You should have insisted.

97. 3 C
MS BRIG.

BRIGADIER: Er ... who ...?

98. 2 C
A/B

DAVE: This is Professor Jones.

(THE DOCTOR SWINGS
ROUND)

99. 3 C
MCU DR.
Pan him R. to
MC2-s DR./CLIFF.

DR.WHO: Is it indeed? I hadn't realised. / I've been wanting to meet you. Your paper on DNA synthesis was quite remarkable for your age.

(CLIFF RAISES
AN EYEBROW)

CLIFF: A promising youngster, eh?

100. 4 C
MS BRIG.

DR.WHO: No, no, no. I mean, for the age you live in. Haven't seen anything like it since a fellow I met in Vladivostock in 2179 ...

101. 3 C
M2-s DR./CLIFF

BRIGADIER: Doctor! Please!
Miss Grant ...

DR.WHO: There's no need to impress me with the urgency of the situation, Brigadier.

Now then, Professor.
You were about to make a suggestion, I believe.

PM

(On 3 Shot 101) -21-

24.

102. 4 C
MCU BRIG.
- CLIFF: Why don't we go back to U.C.
and just take that equipment?
By force, if necessary./
103. 2 C
MCU DR.
- BRIGADIER: Direct action, eh?
Always appeals to me, I must admit.
Just a matter/of deploying the ...
Here, hang on a minute./ I can't start
a war with United Chemicals. I'm
supposed to be protecting them!
Against you!
104. 4 C
A/B
105. 2 C
A/B
- DR.WHO: That's quite irrelevant,
Brigadier ... /
106. 4 C
A/B
- BRIGADIER: I don't agree. Now then.
Let's talk sense. Where's the
nearest town? Newport? /
107. 1 G
M2-s BRIG./
DAVE.
Pen DAVE L. to
BRIG. and
hold exit.
- DAVE: Nearest you'd get this stuff,
yes. It's quite a drive.
- BRIGADIER: Better get started then.

(HE TURNS TO GO)

DAVE: I'll come with you. I know
the place like my own backyard.
Thomas's, you want, up behind the
gasworks...

108. 3 C
M2-s
DR./CLIFF.
Hold them to
C2-s fav. DR.
- (HE HAS GONE) /
- DR.WHO: Global Chemicals is
beginning to interest me. Do you know
the layout?
- 1 to F
- CLIFF: Very well. Are you thinking
what I'm thinking?

(THE DOCTOR SMILES)

2 to BX

P A U S E

-21-

(2 Next)

PM

195. TELECINE 20: Dur: 1'49"

S.O.F.

Ext. Global Chemicals.

Main gates of U.C.

A GUARD is in the office, bored. He looks faintly puzzled as he hears the sound of discordant music. The noise swells and he looks out to see JONES at the head of a group of his 'Wholeseal' followers.

They are dressed in the usual assortment of garments and they are beating drums, playing pipes, accordians and at least one trombone. Posters they are carrying read 'Save the Valleys from UCK'

'UC = Ultimate Corruption' STE ENS must go - the further the better', and the like.

The GUARD presses a switch and speaks.

GUARD: All security units to front section. Demonstration at main gate. Assist.

We see a series of shots in which the GUARDS who are patrolling the wire around the complex receive the message on their walkie-talkies and hurry to the main entrance. As one turns to go we see the DOCTOR hiding up a tree. There is a notice on the wire which reads 'Danger, High Voltage'. Swinging out on a branch over the wire THE DOCTOR drops to the ground inside the fence. He consults a small sketch map in his hand, orientates himself and dashes towards the nearest building.

The camera zooms in on a small electronic sensor like a cats-eye, buried in the ground.

END OF TELECINE 20

/4A,B1,1C + S/M/

41. 1 C /18. INT. DIRECTOR'S OFFICE. 2. DAY.
 Low MLS STEVENS
 at desk with /LIGHTING/
 C.S.O. screen Light
 and light b/g. flash
 (A SMALL LIGHT on and off
 BEGINS TO FLICK
 ON AND OFF.
42. 4 A STEVENS LOOKS AT
 HIGH MCU STEVENS. IT AND WAITS.
 A MECHANICAL VOICE
 SPEAKS:)

VOICE: Ground sensors picking up
 unauthorised footsteps powerhouse
 section. Cameras alerted.

P A U S E

196. TELECINE 21: Dur:9"

S.O.F.

Ext. Global Chemicals

The DOCTOR has made
the edge of the building
He stops and waits.
On a ledge we see a
camera mounted.
It moves slowly round.

END OF TELECINE 21

(Pause)

12.

- 23B -

S/B TK 41
RUN TK 41

4A, A1, 2B, 1C, 5A on oscill.

43. 4 A 19. INT. DIRECTOR'S OFFICE. DAY
High MCU STEVENS.

MECHANICAL VOICE: Picture available.

44. 2 B (ON A SMALL MONITOR/ LIGHTING
CS C.S.O. Screen. SCREEN THE DOCTOR Fade up
O/L 2 on TK. APPEARS AS HE WAS yellow
TK 41 OUTSIDE.) C.S.O.
DOCTOR wandering
around.

45. 4 A BOSS'S VOICE: Who is this?

A/B

(STEVENS LOOKS UP)

46. 2 B STEVENS: One of the Unit
Personnel./ I saw him talking
A/B to the Brigadier
O/L 2 on TK earlier./
TK 41 what instructions?
A/B

47. 4 A
A/B

BOSS'S VOICE: No action yet.

48. 2 B
A/B
O/L 2 on 5
5 A
CS Oscilloscope

P A U S E

(4 Next)

- 23B -

197. TELECINE 22: Dur:19"

S.O.F.

Ext. Global Chemicals

The DOCTOR comes to
an arch and goes
through it.

END OF TELECINE 22

49. 4 A /4A, A1, 2B, 1C, 5A Oscill./
High MCU STEVENS / 20. INT. DIRECTOR'S OFFICE. DAY.

MECHANICAL VOICE: Entering number
 six sector, into main storage area.

50. 1 C STEVENS: (UNEMOTIONALLY) Shall I
terminate him? /
Low MS STEVENS
with CSO L. b/g.
O/L 1 on 5
5 A
LS Oscilloscope

BOSS'S VOICE: Negative. Apprehend
 him. Find out his function and
 purpose.

LIGHTING/
 Fade
 C.S.O.
 Light,

(STEVEN'S PRESSES
 A BUTTON)

R E C O R D I N G B R E A K

GET CLEARANCE

1 to D

2 to C

4 to B

5 to B

B to 2

2 to wait tracked out from C.

198. TELECINE 23: Dur: 32"

S.O.F.

The DOCTOR consults his map once more. He sees that the shed that he's aiming for can only be reached by crossing open ground. Looking left and right he takes a deep breath and runs for it. As he reaches the centre a loud hailer (HINKS) blares out at him.

HINKS: (OOV) Stop! Stand still - perfectly still. Now raise your hands above your head.

The DOCTOR does so.

END OF TELECINE 23:

- /3E, D2, C3, 2D/
147. 2 D /21. INT. COAL MINE.
Star Filter
CU BERT
- BERT: Ready then?
148. 3 E /
Star Filter
CM2-s JO/DAI. JO: No. You go and bring help. I'll
stay here with him.
149. 2 D /
Low MS BERT
Pan him R. BERT: If I go, you come too. I'm
to M2-s with not leaving you left alone.
JO.
- JO: But Dai may need me.
150. 3 E /
Front coaxial
MS DAI. BERT: Look at him, love. /LIGHTING/
(WE DO. HE IS NOW F/C/A
GLOWING GREEN) on 3
Pulse
- If we don't get help soon, he's had
it.
151. 2 D /
Low M2-s A/B

JO: He might wake up.

BERT: He won't. Tell you what -
leave a message in case the others
do come.

(HE HANDS HER THE BIT OF
PAPER AND THE PENCIL.
FOR A MOMENT, SHE IS
INDECISIVE. THEN SHE
STARTS WRITING.)

P A U S E

199. TELECINE 24. Dur: 45"

S.O.F.

Ext. United Chemicals

The DOCTOR is standing with his arms up. Round a corner comes HINKS and three more UGLIES.

HINKS: Well, well. Bit old to play games, aren't you?

DR WHO: Quite spry for my age, actually.

He lowers his hands.

HINKS: Going to resist, eh? Good.

He walks towards the DOCTOR threateningly and is soon sent flying.

Two men rush at him and a
balletic exhibition of
aikido ensues. Having
settled the last of the
thugs the DOCTOR smiles -
and turns
towards the shed.

DR. WHO: Venusian aikido, gentlemen.
I do hope I haven't hurt you?

Round the corner comes a
GUARD with a gun.

The DOCTOR turns and
races for the arch. As
he enters it a grill
slams shut in front of
him.. He turns and
immediately another
slams down.
He is caged between
them.

END OF TELECINE 24

158.	1	G 50	22. INT. COAL MINE.	<u>1G/H, A3/</u>	<u>LIGHTING/</u>
		VLS Tunnel			Dark in
		and JO/BERT.			cage area.
		<u>OVERLAY BLACK</u>		(JO AND BERT COME	
		Hold them to		TO THE END OF THE	Wall lighting
		M2-s Let BERT		LIGHTED AREA.	in tunnel ends
		go. BERT back		JO STOPS IN SOME	
		in from .		TREPIDATION)	
		C2-s. Let them			
		go.			
				<u>BERT:</u> Never fear Blodwyn, Bert is	
				here.	

(THEY DISAPPEAR INTO
THE DARKNESS)

P A U S E

(1 Next)

-27- (A)

200. TELECINE 25 Dur: 1'35"

S.O.F.

Ext. United Chemical

The DOCTOR is still
trapped in the cage.

STEVENS has now arrived.

STEVENS: Who are you? What do you
want?

DR WHO: You have me under several
disadvantages. Whom am I addressing?

STEVENS: Forgive me. My name is
Stevens. I am the Director of this
project.

DR WHO: And very efficient it is,
too.

STEVENS: Thank you. You were about
to explain your purpose.

DR WHO: Simple enough. I am attached
to Unit as a scientific adviser.

STEVENS: Ah, the errant Doctor!

DR WHO: We urgently need cutting
equipment at the mine. You refused
to give it. My information is that
it is stored in that shed over there.

STEVENS: My dear Doctor, you could
have saved yourself all this bother.
Why didn't you ask to see me?

He presses a button and
the grills slide up.

The DOCTOR steps out.

STEVENS: Please help yourself.

The DOCTOR goes to the shed.
At a sign, from STEVENS,
HINKS unlocks it. The
DOCTOR opens the door. It
is quite empty.

STEVENS: You see?

As the DOCTOR turns and is
escorted courteously away,
we see that ELGIN has been
covertly watching the whole
thing.

END OF TELECINE 25

160. 5 C / 23. INT. COAL MINE. "B"

Star Filter
LS up tunnel
Hold JO/BERT
to M2-s
Let them go R.

5C,A3

MAKE UP
Sweat on
faces

JO: I can't breathe.

BERT: The air's clear enough. It's
the heat. Try taking deep breaths.

(THEY CARRY ON INTO
THE BLACKNESS)

R E C O R D I N G B R E A K

1	to	J
2	to	E
3	to	F
4	to	F
5	to	D
A	to	4
B	to	2
C	to	4

(2 Next)

-30-

109. 2 BX / 24. INT. PIT HEAD OFFICE. DAY
CS Drawing
on table.
(Count 4)

(THE DOCTOR IS DRAWING
A PICTURE TO EXPLAIN
WHAT'S BEING DONE.)

DR. WHO: There, that's about it.
So you see, a length of cable
has been spliced onto the
existing cable. There.

Slow pan up
to M2-s
DR./CLIFF

CLIFF: Below the main sheave wheel.

DR. WHO: That's it. Then our
new cable runs to our donkey
engine which is here.

CLIFF: So that all we have to do
is cut the original cable and
we're laughing./

110. 1 F
CU DR.

(THE DOCTOR SMILES AT HIM
SOMEWHAT RUEFULLY)

DR. WHO: I never felt less like
laughing in my whole life.

P A U S E

DSH

201. TELECINE 26:Dur: 14"

S.O.F.

Ext. Pit Head.

THE BRIGADIER'S car arrives.
THE BRIGADIER gets out and
makes for the office. DAVE
starts unloading the oxy-
acetylene gear from the back.
A couple of miners run across
to help him.
END OF TELECINE 26

/2BX, A2, 1F/

111. 1 F /25. INT. PIT HEAD OFFICE. DAY
 C2-s DR./CLIFF.

(THE BRIGADIER COMES IN)

DR. WHO: Now the breaking strain
at this point should be 5250.3
pounds per square inch.

CLIFF: That's right.

112. 2 BX DR. WHO: You've been quick, /
 M3-s DR./BRIG./ Lethbridge Stewart. Very efficient.
 CLIFF.

BRIG: Kind of you, Doctor. Sheer
luck, actually. Stopped for
petrol and there was a fellow
in the corner cutting up an
old banger.

Let BRIG. go. DR. WHO: Good.

(HE STRIDES THROUGH INTO
THE MACHINE ROOM)

113. 4 D _____/
 M3S BRIG.
 Pan him L.
 to M2-s
 BRIG./DAVE

/4D, C2, 3D, D2/

26. INT. MACHINE ROOM. DAY.

(DAVE AND A HELPER IS
SETTING UP THE CUTTING
EQUIPMENT)

BRIGADIER: Take you long?

DAVE: Matter of minutes once we get
her going.

BRIGADIER: Good, good. I'll put on
some gear.

DAVE: No, no, no. My job to go down,
isn't it? My responsibility, like,
wasn't it?

BRIGADIER: As the one in charge.....

DAVE: You're not in charge of me, man.

114. 3 D

Deep 4-s.
DR./CLIFF/DAVE/
BRIG.

(CLIFF AND THE DOCTOR
HAVE FOLLOWED THE
BRIGADIER IN)

CLIFF: If you want a volunteer....

BRIGADIER: There's no question.....

DOCTOR WHO: Indeed there isn't,
Lethbridge Stewart.

Zoom to MCU
DOCTOR.
(Count 5)

Jo and the others may
desperately need my help.

DR. WHO: If Mr. Davis and some
of his colleagues would come with
me?

115. 4 D
 MCU DAVE

DAVE: You couldn't have stopped me,
boyo.

P A U S E

161. 2 E /2E, slung or gun mic./
Star Filter /27. INT. COAL MINE.
CS down
tunnel B JO: Can't we rest for a bit.

ZOOM out with
JO/BERT. BERT: We shouldn't. Once you start
Let them go R. you got to keep going.

JO: How much further?

BERT: I reckon we've nearly got to
the seam. We'll take a breath when
we get there.

P A U S E

202. TELECINE 27: Dur:10"

S.O.F.

CLOSE UP of a
man in a welder's
mask, operating the
oxy-acetylene cutter.

END OF TELECINE 27

162. 3 F 3F, slung/
JO and BERT into L. frame.
Crab R. Let them go. 28. INT. COALMINE TUNNEL B/
(JO AND BERT HURRY ALONG.)

2 to F
3 to G

P A U S E

203. TELECINE 28. DUR: 32" for TK28 and TK29

S.O.F.

Bigger CLOSE-UP of weldr's mask. After a moment, there is a 'twang'. He looks up, lifts his mask and nods.

CUT TO:

TELECINE 29.

Ext. Coal Mine.

Another MINER, by the window of the machine room, signals with a wave of his hand. Another hand pulls the gear lever of the donkey engine. The great wheel over the pit head starts to turn.
END OF TELECINE 29

		<u>/1H,4E Roller, Slung/</u>	
152.	1 H	<u>/29. INT. CAGE.</u>	/
	LS Lift clip.		<u>ROLLER/</u>
	Just inside frame.		Normal
	O/L 1 on 4		speed
	4 E	(THE DOCTOR WHO, DAVE AND THE THREE OTHERS HOLD ON AS THE CAGE LURCHES AND STARTS TO DESCEND.)	
	Roller caption		

P A U S E

/5C, 3G, C4, 2F, A4/

163. 5 D /30. INT. COAL MINE. TUNNEL "C"

LS Up tunnel C

JO/BERT L. to R.

BERT: Here we are, love. We'll rest.

164. 3 G

HS BERT/JO.

Track out and

pan them to

sit R. in M2-s.

JO: (GASPING) I couldn't have made another step.

DO NOT SEE
RIVER SLIME

BERT: We've got another hundred feet or so then we start going up. If we can that is.

Track in to
C2-s.

JO: Up?

BERT: The emergency shaft. It goes upwards at about forty five degrees and comes out on the hillside. Better save the batteries.

(HE SWITCHES OFF THE
TORCH. IT BECOMES
OBVIOUS THAT THEY
CAN STILL SEE EACH
OTHER)

165. 2 F 50
C2-s BERT/JO.

/LIGHTING/
Green pulsating
light area E
into D.

JO: How can any light get down here.

BERT: It can't.

JO: Then why can I see you?

BERT: Dunno. Dieu, this is funny.

(THE LIGHT SEEMS TO BE
COMING FROM AROUND THE
CORNER. BERT AND JO
MOVE TOWARDS IT)

JO: What is that smell? Like something rotting.

P A U S E

JO and BERT
to behind 3 in
L.

(AS THEY TURN THE
CORNER THE LIGHT
BECOMES STRONGER.

LIGHTING/

Area D

IT HAS A STRONG GREENISH Green puls.
CAST. IT IS COMING

FROM A RIVULET OF
GREEN SLIME, WHICH

VISUAL EFFECTS/

Dry ice in
stream

COMES FROM SOME WAY
FURTHER UP THE TUNNEL
AND DISAPPEARS DOWN
A CRACK IN THE ROCK)

166. 3 G

LS STREAM

JO and
BERT into frame
from R.

Ugh. That smell.
What is it?

Hold M2-s
BERT/JO.
Fav. BERT.

BERT: Never seen anything like it
before.

(HE PUTS OUT A TENTATIVE
FINGER)

JO: Don't touch it!

(TOO, LATE BERT HAS.
HE TAKES HIS HAND
AWAY QUICKLY WITH
AN EXCLAMATION OF
PAIN)

P A U S E

BERT: Blast. It burns. Like some
sort of acid. /

167. 3 G

CS Stream.

BERT's hand in and
out.

P A U S E

3 to H.

- /3E,D2,C3,2D,1H,4E,Roller/
153. 1 H 31. INT. COAL MINE (BOTTOM OF SHAFT) /
- | | | |
|---|---|--|
| Star Filter
LS Cage A/B
Shake as roller
stops.
Let artists go.
O/L 1 on 4
4 E
Roller | (THE CAGE ARRIVES AND
THE DOCTOR AND THE
OTHERS STEP OUT. ALMOST
AT ONCE, DAVE GIVES A
SHOUT) | <u>/ROLLER/</u>
Slow
to stop
SHAKE
LIFT. |
|---|---|--|
154. 3 E DAVE: Yer's Dai. /LIGHTING/
- | | | |
|--|---|-------------------|
| Front coaxial
Star Filter
Low LS Lift Area
Pan DR. R. and
down to DAI. | (THEY ALL GO TO HIM.
THE DOCTOR EXAMINES
HIM) | <u>Pulse</u>
3 |
|--|---|-------------------|
- Don't touch him.
- Let DR. go. DR. WHO: /I'm sorry. The poor fellow's
dead.
155. 2 D /
- | | |
|--------------------------|---------------------|
| MS DAVE Let
DR. in R. | (HE STRAIGHTENS UP) |
|--------------------------|---------------------|
- We must find the others.
- DAVE
- Pan them L. MINER: They might be dead too, by now.
- DR. WHO: (SHOUTING) Jo? Jo, can you
hear me?
- (THE VOICE ECHOES DOWN
 THE GALLERIES, AND
 DIES AWAY. SILENCE)
- /SOUND/
 Echo
 effect
- DAVE
- Let DR. cross
 b/g and MLS MINER:.. What's this?
156. 3 E /
- | | |
|---|--|
| MLS Phone and
note. DR./DAVE
into C2-s. | (HE PICKS UP THE NOTE.
THE DOCTOR READS IT) |
|---|--|

/4 to F/

DR. WHO: 'Can't wait any longer.
Have gone to find another way out'.
The idiots. Why didn't they stay put?

(HE TURNS THE PAPER OVER)

DAVE: Looks like a map of the mine.

Pan DR. R.
and widen
shot.
2 MINERS in b/g.

DR. WHO: Of course. The way to the
West Seam...I'm going after them.

DAVE: You can't go alone. I know
the mine. . . You two, go
up with Dai Evans and send the cage
back down for us. /

157. 2 D
Front Co-axial
Low MS DAI.
Let him go.

(THE DOCTOR, DAVE
SET OFF)

5 to C
2 and 3 pull out for 5 P A U S E

168. 3 H /32. 3H, C4 INT. COALMINE (WEST SEAM)
 LS Tunnel "C"
 JO/BERT
 Let them go R. (BERT SWAYS AND JO
 SUPPORTS HIM)

BERT: My turn to feel tired now.
Can't understand it. Must be
getting old.

JO: Keep going, Bert. Nearly
there.

(SHE SUPPORTS HIM)

P A U S E

3 to J

(2 Next)

- 38A -

(Pause)

- 39 -

48.

159. 1 G 50 / 33. INT. COAL MINE. 1G.A3 (TUNNEL) (A)
Star Filter
VLS Tunnel LIGHTING
A/B and DR/DAVE Fairly bright.
(THE DOCTOR AND THE
(DAVE) TWO MINERS COME TO
THE END OF THE LIGHTS)
DR. and DAVE
into MLS
Let them go R. DR. WHO: (SHOUTING) Jo! Jo!
Can you hear me?

DAVE: Bert! Hey! Bert!

(THEY LISTEN. NOTHING .
THEY GO ON BY THE LIGHT
OF THE TORCHES.)

P A U S E

(5 Next)

- 39 -

HT

MAKE UP/
BERT's finger green

3J, D3, 2G/

LIGHTING/
Pulsating 2 and 3

169. 2 G /34. INT. COAL MINE (WEST SEAM).

Tracked in
Front coaxial
LS up tunnel "B"
Track out to
pos. F. and pan
BERT L. to
M2-s BERT/JO.

(JO AND BERT STAGGERING
ALONG STILL FOLLOWING THE
TRAIL. BERT COLLAPSES)

BERT: No good. Can't go on. Too weak.
Feel bad.

(HE PUTS HIS HAND TO HIS
FACE. JO EXCLAIMS. HIS FINGER
IS GLOWING GREEN. HE SEES IT)

(3 Next)

- 39 - (A)

170. 3 J BERT: Means I've had it. Like Dai.
2-s BERT/JO and
hand. JO: No, it doesn't. We'll get help.

BERT: No use, you go.

JO: I can't leave you as well.

BERT: My only chance.

JO: I can't.

BERT: You must.

Go on.

JO: I'll be as quick as I can.

Let JO go.

(SHE GOES ON)

/2 to H/

171. 5 D
 LS Tunnel C
 DR./DAVE thro' frame.
 35. INT. /5D, 2H, C4, 1K, A4/ COALMINE (TUNNEL) D AND E

172. 1 K
 LS Low tunnel
 DR./DAVE to M2-s. Pan up with them as they mount. Let them go L.
DOCTOR WHO: What's that light?
DAVE: Where?
DOCTOR WHO: Up ahead.

/LIGHTING/
 Green as scene 30

DAVE: Switch out the torches.

(THEY DO SO. THE
 LIGHT IS PALPABLE)

Bert! Is that you!

(SILENCE)

DOCTOR WHO: The light's green. (cont...)

(Pause Next)

AB

(On 1 Shot 172)

58.

(THEY LOOK AT
EACH OTHER)

PAUSE

DR. and DAVE
to Camera 2.

DOCTOR WHO: (cont) Quietly now.

173.

2 H

LS Stream
DR./DAVE in L.
to 2-s.

(THEY GO FORWARD
CAUTIOUSLY AND
DISCOVER THE TRAIL)

Don't touch it, whatever you do.

(THEY ALL GO ON)

174.

1 K

LS Area E . Hold
JO to CU.

Let her go.

/1K,A4/

36. COAL MINE (NEAR 'POOL')

/LIGHTING/

Green

(CUT TO JO FURTHER
ALONG THE TUNNEL.

THE GREEN LIGHT IS
BECOMING STRONGER.

A CURIOUS RUSTLING
NOISE BEGINS TO FILL
THE AIR.

SHE IS FRIGHTENED,
BUT CARRIES ON)

175.

2 G

High LS up
tunnel L. wall
DR./DAVE into

/3J,D3,2G/

R.
frame

37. INT. COAL MINE (WEST SEAM)

Pan DAVE to M2-s
with BERT.

TUNNEL "B"

/MAKE UP/

BERT'S
hand
green

(3 Next)

(DOCTOR WHO AND
THE MINERS FIND
BERT.

HE IS VERY WEAK)

DAVE: Bert. Can you hear me?

^{Dave}
BERT:/ Knew you'd come.

^{Dave}
DOCTOR WHO:/ Look at his hand.

(WE SEE THAT
THE GREEN IS
SPREADING)

/LIGHTING/
Pulsating
2 F/C/A

BERT: I touched it. Shouldn't have.
Burns.

DOCTOR WHO: What about the girl?

BERT: Gone on ahead.

176. 3 J
MCU DR.

DOCTOR WHO: Get him back to the surface
as quickly as you can. Ask the Professor
to look at him.

177. 2 G
CU DAVE

DAVE: Right. What about you?

178. 3 J
A/B
DOCTOR WHO: I'm going on to look for
Jo. Tell the Brigadier I'll find her and
bring her back. But no one is to come
and look for us. Is that clear? It's
too dangerous.

179. 2 G
A/B

180. 3 J
A/B
Let DR. go.

(THEY PICK UP BERT
AND MAKE THEIR WAY
BACK.

DOCTOR WHO GOES ON)

(2 Next)

EPISODE TWO

181. 2 J / 38. INT. 3K, A4, 2J, B2, 1J, 4F (Model)
COAL MINE (NEAR 'POOL')
 LS JO. Pan R. to
 MS. Let her go.
 /PAUSE/ (JO IS NOW VERY
 182. 2 J FRIGHTENED BUT
 LS DR. Pan R. to STILL GOING FORWARD.
 MS Let him go.
 SHE TURNS A CORNER
 183. 1 J WHERE THE LIGHT
 Let JO into CU BECOMES VERY BRIGHT
 JO into shot AND THE NOISE LOUD.
 Eyes dilate.
 She screams HER EYES DILATE
 Let her go. IN TERROR.
 /PAUSE/
JO back to POS.1./ WE SEE A LARGE
 184. 2 J CAVERN OPENED OUT
 Tracked in OF THE SHAFT.
 over JO's shoulder.
 Wide shot of
 C.S.O. Screen and
 some L. Mine wall.
 O/L 2 on 4
 4 F
 Model Shot
 Action
 JO walk in
 JO look
 JO run out
 HOLD shot 10"
 after exit.
 DR. walk into f/g.
 Look and cut
 again. In and
 out L.
 IN IT THERE IS A
 POOL OF THE GLISTENING
 GREEN LIQUID, GURGling
 AND GIVING OFF A GREEN-
 ISH STEAM.
 WHAT IS WORSE IS
 THAT IT IS FULL
 OF GIANT MAGGOTS
 SOME TWO FEET LONG,
 WRITHING AND TWISTING
 ACROSS THE SURFACE.
 JO IS SHOCKED INTO
 SCREAMING ALOUD.
 DOCTOR WHO BACK
 IN THE TUNNEL HEARS
 HER)
 /PAUSE/ 2 track out
 185. 2 J / DOCTOR WHO: Jo, Jo, are you there?
 MCU JO.
 Pan her L.
 to M2-s
 with DR. JO: Doctor. Here. Quickly.
 (SHE RUNS BACK
 AROUND THE CORNER
 AS HE COMES TO HER.

THEY MEET AND HE
GRABS HER.

SHE IS SHAKING
AND HYSTERICAL)

DOCTOR WHO: What is it, Jo?

Let DR. go
R.
HOLD JO.

(SHE GULPS BUT
CANNOT SPEAK. /

186.

1 J

Let DR. into
MCU. Let him go
L.

SHE GESTURES TO
THE CORNER.

DOCTOR WHO: Good grief!
HE LOOKS AT THE
SCENE)

187.

2 J

Let DR. in R. to
M2-s.
Let them go L.

We must get out of here.

/PAUSE/

188.

3 K

M2-s DR./JO in arch.
ZOOM to MCU DR.
ZOOM to CU DR.
ZOOM to BCU DR.

(THEY BEGIN TO
GO BACK DOWN THE
SHAFT. AT THAT
MOMENT THE ROCKS
ALONG THE SIDE
BEGIN TO DISLodge,
A GAP IS FORMED AND

/PAUSE/

THROUGH IT POURS
SOME OF THE LIQUID,
COVERING THE FLOOR. /

189.

3 K

CU JO
BCU JO

WORSE STILL, THREE
MAGGOTS ALSO WRIGGLE

/PAUSE/

OUT.

190.

3 K

M2-s DR./JO
Let them go.

JO AND DOCTOR WHO,
/ARE TRAPPED)

191.

TK41

Rock fall
(Eyeline)

192.

2 J

M2-s DR./JO f/g.
O/L 2 on TK
TK

Rock fall.

TK KEEP RUNNING THROUGH LEADER TO CLOSING CREDITS/

41/

S/B GRAMS

193. TELECINE 29B: Dur: 52"Closing Title FilmTAPE
Closing
MusicS/I
T/J's

4. Doctor Who
JON PERTWEE
5. Jo Grant
KATY MANNING
6. Brigadier Lethbridge Stewart
NICHOLAS COURTNEY
7. Stevens
JEROME WILLIS
Clifford Jones
STEWART BEVAN
8. Elgin
TONY ADAMS
Fell
JOHN ROLFE
9. Boss's Voice
JOHN DEARTH
Hinks
BEN HOWARD
10. Dai Evans
MOSTYN EVANS
Dave
TALFRYN THOMAS
Bert
ROY EVANS
11. Fight Arranger
TERRY WALSH
12. Written by
ROBERT SLOMAN
13. Title Music by
RON GRAINER and
BBC Radiophonic Workshop
14. Incidental Music by
DUDLEY SIMPSON
Special Sound
DICK MILLS
15. Script Editor
TERRANCE DICKS

(T/J's and
Film Next)

16. Designer
JOHN BURROWES
17. Producer
BARRY LETTS
18. Directed by
MICHAEL BRIANT
BBC-tv

FADE SOUND AND VISION